TOWN OF UNITY, MAINE PLANNING BOARD MINUTES

DATE/TIMEE: Wednesday, July 22, 2015, 7:00 PM

LOCATION: Unity Town Office

COMMITTEE MEMBERS PRESENT: Garrett Morrison, Jim Kenney, Sherry Powell-Wilson, Chia Murdock, Jim Porter

COMMITTEE CHAIR/ACTING CHAIR: Chia Murdock

SECRETARY: Sherry Powell-Wilson

CODE ENFORCEMENT OFFICER: Charlie Porter

Application #	Applicant Name	Building Site Address	Structure Type	Committee Approval	Conditions
#65, 07/10/2015	Ronald & Susan Chase Present:	417 Thorndike Road	Addition/Storage 168 sq. ft.	Approved	No plumbing involved. Charlie visited the site on the 15th.
#53, 07/08/2015	Dennis & Cindy Turner Present:	276 Clark Road	Garage w/attached breezeway to existing house	Approved	Charlie visited site on the 10th, recommended to approve. Plumbing permit obtained.

Other: Minutes from May 2015. Jim Kenney made the motion to approve. No discussion. Seconded by Jim Porter. All in favor. Minutes approved.

Chia introduced a letter/invitation directed to the Planning Board members from the Friends of Lake Winnecook to attend their Annual Meeting Saturday, 08/01/15, starting at 9:00 AM, at the American Legion Hall in Unity. Chia plans to attend as well as other members.

Chia has talked with Kevin Spiegel of the Unity Utilities District (UUD) via e-mail regarding the Board's decision in May not to alter the permit application (being that the UUD is not part of the municipal process and it's misleading to applicants to list the UUD on the application in the format desired by the UUD). What was decided by the members this evening is to table the decision until such time that Kevin (or another representative from the UUD) can present his reasoning and make it clearer as to why he feels the current form should be altered. Chia will extend the invitation to the UUD to be on the Planning Board's August agenda.

Seeing no further business to attend to, motion was made to adjourn, seconded, and all in favor.

Meeting adjourned at 7:22 PM.

Respectfully submitted, Sherry E. Powell-Wilson, Secretary